

#### Cross-lingual Representation Learning for Natural Language Processing

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# Natural Language Processing (NLP)

What does an NLP system need to know?

- Languages consist of many levels of structure
  - Morphology, syntax, semantics, pragmatics
- Humans fluently integrate all of these in understanding languages
- Ideally, so would an NLP system!



### Multilingual NLP

- NLP systems capable of understanding many languages
- Why do we need multilingual NLP systems?
  - 1. Commercial value
  - 2. Social well-being
  - 3. Information dissemination



### Multilingual NLP

- NLP systems capable of understanding many languages
- Challenges
  - 1. Linguistic diversity
    - 7000+ word languages, 14+ language families<sup>[1]</sup>
    - Languages diverge across all levels of language structure
  - 2. Inequality in available language resources
    - Labeled and unlabeled resources vary across languages



# Inequality In Language Resources

Development in NLP technology mostly benefited the resource-rich languages (class 5)



Class	#Langs	#Speakers	% of Total Langs
0	2191	1.2B	88.38%
1	222	30M	5.49%
2	19	5.7M	0.36%
3	28	1.8B	4.42%
4	18	2.2B	1.07%
5	7	2.5B	0.28%

Image reference: The State and Fate of Linguistic Diversity and Inclusion in the NLP World, ACL 2020.



#### High-resource Languages

Languages having large collection of labeled or unlabeled corpora or manually crafted linguistic resources sufficient for building statistical NLP solutions.

Examples: English, Chinese, etc.

#### Low-resource Languages

Languages lacking large collection of labeled or unlabeled corpora or manually crafted linguistic resources sufficient for building statistical NLP solutions.

Examples: Swahili, Nepali, etc.



# Cross-lingual Transfer

#### Learn/finetune language representations in high-resource language(s)

#### Use/adapt the learnt representations in low-resource language(s)



### Cross-lingual Transfer





# Challenges: Cross-lingual Transfer

1. Languages differ at levels of morphology, syntax, and semantics



### Syntactic Differences

Syntactic differences in terms of word order, word grammar

NLP systems typically process a natural language text as a sequence of words, thus word order matters!

English: Subject-Verb-Object (SVO) Nepali: Subject-Object-Verb (SOV)





### Syntactic Differences

Does utilizing universal language syntax can bridge the syntactic differences across languages?





### Thesis Goals (1)

# Encoding universal language syntax to bridge typological differences across languages



# Challenges: Cross-lingual Transfer

- 1. Languages differ at levels of morphology, syntax, and semantics
- 2. Cross-lingual representation learning models often carry language specific information
  - <u>Case1</u>: When models are fine-tuned on high-resource languages
  - <u>Case2</u>: When models are jointly pre-trained on many languages with different scale of pre-training data



### Thesis Goals (2)

# Using unlabeled resources to facilitate cross-lingual representation learning



#### Thesis Statement

#### Encoding universal language syntax to bridge typological differences across languages and

# utilize unlabeled resources to facilitate cross-lingual representation learning



#### Overview of Our Works





#### Contributions

[1] What type of neural architectures are suitable to learn transferable representations? What is the impact of the distance between the source and target languages?

[2] How to improve cross-lingual representations to develop crosslingual information extraction system?

[3] Does incorporating universal language syntax into multilingual encoders improve cross-lingual transfer?

[4] How to use unlabeled resources to learn robust and generalizable cross-lingual representations?



#### Outline

[1] Order-free neural architectures improve cross-lingual transfer and more effective when transferred to distant languages [at NAACL'19]

[2] Syntactic distance encoding in representation learning for crosslingual information extraction [at AAAI'21]

[3] Incorporating universal language syntax into multilingual encoders for cross-lingual transfer [at ACL'21]

[4] Adversarial learning using unlabeled language resources to learn language-agnostic representation [at CoNLL'19]

[4] Unsupervised cross-lingual representation learning for natural and programming languages [at NAACLI'21]



Considering an input text sequence with 8 words.

Input	He	moved	outside	of	Augusta	right	away	•
Word id	<i>w</i> <sub>1</sub>	<i>W</i> <sub>2</sub>	W <sub>3</sub>	<i>w</i> <sub>4</sub>	<i>W</i> <sub>5</sub>	W <sub>6</sub>	$W_7$	<i>w</i> <sub>8</sub>

- Words are embedded into vectors:  $w'_i = w_i W_e$
- The embeddings matrix:  $H^0 = [x_1^0, x_2^0, \dots, x_n^0]$  where  $x_i^0 = w_i'$



Recurrent neural networks implicitly capture word order

Embeddings matrix: 
$$H^0 = [x_1^0, x_2^0, \dots, x_n^0]$$
  
 $\vec{h}_t^l = \overline{LSTM}_t^l (\vec{h}_{t-1}^l, x_t^l)$   
 $\vec{h}_t^l = \overleftarrow{LSTM}_t^l (\vec{h}_{t+1}^l, x_t^l)$   
 $x_t^l = [\vec{h}_t^l, \vec{h}_t^l]; H^l = [x_1^l, x_2^l, \dots, x_n^l]$ 



Self-attention\* does not model word order

Embeddings matrix: 
$$H^{0} = [x_{1}^{0}, x_{2}^{0}, ..., x_{n}^{0}]$$
  

$$Q = H^{l-1}W_{l}^{Q}, \mathcal{K} = H^{l-1}W_{l}^{K}, \mathcal{V} = H^{l-1}W_{l}^{V}$$
 $\mathcal{O} = Attention (Q, \mathcal{K}, \mathcal{V}, \mathcal{M}, d_{k}) = softmax \left(\frac{Q\mathcal{K}^{T} + \mathcal{M}}{\sqrt{d_{k}}}\right)\mathcal{V}$   
 $H^{l} = FFNN(\mathcal{O}) = [x_{1}^{l}, x_{2}^{l}, ..., x_{n}^{l}]$ 

\* Vaswani et al., 2017



#### Self-Attention Mechanism

#### Input "Natural Language" is treated as a bag of words



Image idea courtesy: https://jalammar.github.io/illustrated-transformer



Self-attention\* requires to be provided position information

Input	He	moved	outside	of	Augusta	right	away	•
Word id	$w_1$	<i>W</i> <sub>2</sub>	W <sub>3</sub>	<i>W</i> <sub>4</sub>	<i>W</i> <sub>5</sub>	w <sub>6</sub>	$W_7$	<i>w</i> <sub>8</sub>
Position id	$p_1$	<i>p</i> <sub>2</sub>	$p_3$	$p_4$	$p_5$	$p_6$	$p_7$	$p_8$

- Words are embedded into vectors:  $w'_i = w_i W_e$
- Positions are embedded into vectors:  $p'_i = p_i W_p$
- The embeddings matrix:  $H^0 = [x_1^0, x_2^0, \dots, x_n^0]$  where  $x_i^0 = w_i' + p_i'$

\* Vaswani et al., 2017



Self-attention\* requires to be provided order information

$$\mathcal{O} = Attention\left(\mathcal{Q}, \mathcal{K}, \mathcal{V}, \mathcal{M}, d_k\right) = softmax\left(\frac{\mathcal{Q}\mathcal{K}^T + \mathcal{M}}{\sqrt{d_k}}\right)\mathcal{V}$$

Re-writing the attention weight between token at position i and j

$$\alpha_{ij} = \frac{1}{\sqrt{d_k}} (x_i^l W_l^Q) (x_j^l W_l^K)$$
  
For layer  $1 \rightarrow \alpha_{ij} = \frac{1}{\sqrt{d_k}} ((w_i' + p_i') W_1^Q) ((w_j' + p_j') W_1^K)$   
Indicates absolute position of tokens



### Recap Thesis Proposal

Order-free model: self-attention with relative positions

$$\mathcal{O} = Attention\left(\mathcal{Q}, \mathcal{K}, \mathcal{V}, \mathcal{M}, d_k\right) = softmax\left(\frac{\mathcal{Q}\mathcal{K}^T + \mathcal{M}}{\sqrt{d_k}}\right)\mathcal{V}$$

Re-writing the attention weight between token at position i and j

$$\alpha_{ij} = \frac{1}{\sqrt{d_k}} (x_i^l W_l^Q) (x_j^l W_l^K)$$

For layer 
$$1 \to \alpha_{ij} = \frac{1}{\sqrt{d_k}} (w_i' W_1^Q) (w_j' W_1^K + r_{|i-j|}^1)$$

\* Published at NAACL 2019

Absolute distance between tokens



### Recap Thesis Proposal

#### Representations learnt by order-free models transfer better XLT-performance (OF-models) > XLT-performance (OS-models)

\* Published at NAACL 2019



# Recap Thesis Proposal

#### <u>Given</u>

- Labeled resources in source languages  $(X^a)$
- Unlabeled resources in auxiliary languages  $(X^b)$

#### <u>Objective</u>

 Adversarially train a model M and a discriminator D such that M does not carry language-specific information

#### Summary

- We showed that representations learnt by M transfer better
- \* Published at CoNLL 2019



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### Information Extraction (IE)



Figure: A relation (red dashed) between two entities and an event of type Attack (triggered by "firing") including two arguments and their role labels (blue) are highlighted.



### Challenges

Representations should capture long-range dependencies

A fire in a Bangladeshi garment factory has left at least 37 people dead and 100 hospitalized .

Distance (fire, hospitalized)

> Sequential = 15



### Challenges

Representations should not be sensitive to word order

English follows Subject-Verb-Object (SVO)

A Pakistani court in central Punjab province has <u>sentenced</u> a Christian man to life imprisonment.

Bengali follows Subject-Object-Verb (SOV)

মধ্য পাঞ্জাব প্রদেশের একটি পাকিস্তানি আদালত একজন খ্রিস্টান ব্যক্তিকে <mark>যাবজ্জীবন</mark> কারাদণ্ড <u>দিয়েছ</u>ে।



# Motivation: Encoding Syntax Structure

Encoding syntax to mitigate long-range dependencies issues

A fire in a Bangladeshi garment factory has left at least 37 people dead and 100 hospitalized .

```
Distance (fire, hospitalized)
```

```
Sequential = 15
Syntactic = 3
```





# Motivation: Encoding Syntax Structure

Encoding syntax to mitigate long-range dependencies issues

#### According to the popular IE dataset, ACE05

Language	Sequential Distance			Structural Distance			
	English	Chinese	Arabic	English	Chinese	Arabic	
Relation mentions	4.8	3.9	25.8	2.2	2.6	5.1	
Event mentions and arguments	9.8	21.7	58.1	3.1	4.6	12.3	

Table: Average sequential and structural (shortest path) distance between relation mentions and event mentions and their candidate arguments. Distances are computed by ignoring the order of mentions.



# Motivation: Encoding Syntax Structure

#### Encoding syntax to mitigate word order differences issue





#### Proposal

#### Adjust attention between tokens based on syntactic distance




# Proposal

Adjust attention between tokens based on syntactic distance

• Pay more attention to tokens that are closer and less attention to tokens that are far away

$$\mathcal{O} = Attention\left(\mathcal{Q}, \mathcal{K}, \mathcal{V}, \mathcal{M}, d_k\right) = F\left(softmax\left(\frac{\mathcal{Q}\mathcal{K}^T + \mathcal{M}}{\sqrt{d_k}}\right)\right)\mathcal{V}$$

Where,  $F(P)_{ij} = \frac{P_{ij}}{Z_i D_{ij}}$ 

and  $D_{ij}$  is syntactic distance between token at position *i* and *j* and  $Z_i$  is the normalization factor.

\* Published at AAAI 2021



# Proposal

Adjust attention between tokens based on syntactic distance In multi-head attention,

• At each head, restrict tokens to attend tokens that are within a certain distance K

$$\mathcal{O} = Attention \left(Q, \mathcal{K}, \mathcal{V}, \mathcal{M}, d_k\right) = F\left(softmax\left(\frac{Q\mathcal{K}^T + \mathcal{M}}{\sqrt{d_k}}\right)\right) \mathcal{V}$$
  
Where,  $F(P)_{ij} = \frac{P_{ij}}{Z_i D_{ij}}$  and  $M_{ij} = \begin{cases} 0, \ D_{ij} \leq K \\ -\infty, otherwise \end{cases}$ 

\* Published at AAAI 2021



# Proposal Summary

Syntactic distance-aware self-attention

$$\mathcal{O} = Attention \left(Q, \mathcal{K}, \mathcal{V}, \mathcal{M}, d_k\right) = F\left(softmax\left(\frac{Q\mathcal{K}^T + \mathcal{M}}{\sqrt{d_k}}\right)\right) \mathcal{V}$$
  
Where,  $F(P)_{ij} = \frac{P_{ij}}{Z_i D_{ij}}$  and  $M_{ij} = \begin{cases} 0, \ D_{ij} \leq K \\ -\infty, otherwise \end{cases}$ 

(1) Allow tokens to attend tokens that are within distance K.

(2) Pay more attention to tokens that are closer and less attention to tokens that are faraway in the syntax tree.

\* Published at AAAI 2021

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# **Experiment Results**

Event Argument Role Labeling

- Dataset: ACE05 (En, Zh, Ar)
- Performance metric: F-score

<u>Baseline models</u>: CL\_Trans\_GCN, CL\_GCN, CL\_RNN <u>Our proposed model</u>: GATE





#### Limitations

- Hard restrictions on attention
  - Blocking tokens to attend tokens that are beyond distance K.
- Tree structure cannot be decoded from syntactic distances
  - Parent-child relationship can be decoded given depth of tokens
- Part-of-speech (POS) tags are used as input features
  POS tags could play a role in determining attention weights
- Cannot be applied to pre-trained language encoders
  - Because of the encoders' own custom vocabulary



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# Proposal

Bias self-attention to provide syntactic clues

 $\mathcal{O} = Attention \left( Q + \mathcal{G}G_{l}^{Q}, \mathcal{K} + \mathcal{G}G_{l}^{K}, \mathcal{V}, \mathcal{M}, d_{k} \right)$ 

- Where G is syntax representations learned by a graph attention network (GAT).
- We call the addition terms  $(GG_l^Q, GG_l^k)$  syntax-bias.
- Intuition attend tokens with a specific part-of-speech tag sequence or dependencies.



# Graph Attention Network (GAT)

GAT also uses multi-head attention\*

Embeddings matrix: 
$$\mathcal{G}^0 = [g_1^0, g_2^0, ..., g_n^0]$$
  

$$\int_{\mathcal{G}^l} \mathcal{G}^l = Attention (\mathcal{T}, \mathcal{T}, \mathcal{V}, \mathcal{M}, d_k)$$

- GAT does not employ position representations
  - Only uses word and part-of-speech embeddings, i.e.,  $g_i^0 = w_i W_e + pos_i W_{pos}$



# Graph Attention Network (GAT)

GAT also uses multi-head attention\*

Embeddings matrix: 
$$\mathcal{G}^{0} = [g_{1}^{0}, g_{2}^{0}, \dots, g_{n}^{0}]$$
  

$$M_{ij} = \begin{cases} 0, & D_{ij} \leq K \\ -\infty, otherwise \end{cases}$$

$$\mathcal{G}^{l} = Attention (\mathcal{T}, \mathcal{T}, \mathcal{V}, \mathcal{M}, d_{k})$$

- In GAT, typically K = 1
  - Allowing attention between adjacent words only
  - In our work, we find K = [2, 4] is helpful for downstream tasks

\* Vaswani et al., 2017



# Graph Attention Network (GAT)

GAT also uses multi-head attention\*

Embeddings matrix: 
$$\mathcal{G}^{0} = [g_{1}^{0}, g_{2}^{0}, ..., g_{n}^{0}]$$

$$\boldsymbol{\downarrow}$$

$$\mathcal{G}^{l} = Attention (\mathcal{T}, \mathcal{T}, \mathcal{V}, \mathcal{M}, d_{k})$$

- GAT does not use feed-forward sublayer
  - As a result, GAT is light-weight
  - Representations learnt at head  $h_n$  at layer l goes to head  $h_n$  at layer l+1

\* Vaswani et al., 2017



# Multi-task Fine-tuning

- Both pre-trained encoder and GAT are fine-tuned on the downstream tasks
- GAT is additionally fine-tuned to predict the tree structure
  - Use GAT's output representation to predict the tree distance between all pairs of tokens and the tree depth of tokens
  - Ensures GAT encodes the tree structure accurately



# Multi-task Fine-tuning

Fine-tune multilingual encoder and GAT on downstream tasks in the source language





# Experiments

#### Dataset

- Text classification: XNLI, PAWS-X
- Named entity recognition: Wikiann, CoNLL
- Question answering: MLQA, XQuAD
- Semantic parsing: mTOP, mATIS++

#### Languages

Source: en; Target: ar, bg, de, el, es, fr, hi, ru, tr, ur, vi, zh, ko, ja, nl, pt

#### Models

- mBERT: fine-tuned on the pre-processed datasets
- mBERT+Syn: proposed approach



# Results: Text Classification

#### Zero-shot transfer results on PAWS-X

• Given a pair of sentences, predict if they are paraphrase



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# Results: Text Classification

Zero-shot generalized transfer results on PAWS-X

• Given a pair of sentences from two different languages, predict if they are paraphrase

$s_1/s_2$	en	de	es	fr	ja	ko	zh
en	-	0.7	1.6	1.4	4.7	2.5	5.4
de	0.5	-	2.0	2.1	5.1	3.5	5.9
es	1.0	2.1	-	1.7	4.6	3.0	6.6
fr	0.9	1.7	1.9	-	5.0	2.7	5.4
ja	5.2	5.3	5.6	5.1	-	5.9	5.1
ko	3.1	2.8	4.3	3.9	6.4	-	5.1
zh	5.8	5.5	6.3	6.0	6.1	4.5	-

\* Published at ACL 2021

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#### Limitations

- Assumption: we have access to an off-the-shelf universal parser to collect POS tags and dependency parse structure of the input sequences
- Parsers often normalize the input that lead to inconsistent characters between input text and the output tokenized text (e.g., happens for languages, such as Arabic)



### Related Works

#### Revising positional encoding to mitigate word order issues

- Sinusoidal encoding [Stickland et al., 2020]
- Freezing positional encoding [Liu et al., 2020]
- Applying CNN to encode local n-gram features [Liu et al., 2020]
- Structure-aware position representation [Ding et al., 2020, Wang et al., 2019]

#### Syntax-aware self-attention

- Dependency-aware self-attention [Deguchi et al., 2019, Bugliarello et al., 2020]
- Syntax-aware Local Attention [Li et al., 2021]
- Syntax-augmented BERT [Sachan et al., 2021]
- Distance-aware Transformer [Wu et al., 2021]



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# Representation Learning for PL & NL

- Developers use programming languages (PL) to develop software and natural language (NL) to document them
- Learning representations for PL & NL can benefit many downstream tasks
  - Code summarization
  - Code generation
  - Code translation
- Can we apply NLP technology to jointly learn representations for PL & NL?



# NL vs. PL

#### NL and PL have similarities

Natural Language	Programming Language		
Word meaning	Tokens' meaning		
Dependency structure	Abstract syntax tree structure		
Coreference, events reasoning	Data flow structure		
Discourse analysis	Program structure		



# Unsupervised Representation Learning

- Useful when there is abundant unlabeled data
  - Ex., Java/Python functions from Github
  - Ex., questions/answers from StackOverflow
- Benefits low-resource learning
  - Learning program translation using a few thousands of examples
- How to use unlabeled data for representation learning?



### Our Proposal: PLBART

Pre-training Transformer via denoising autoencoding in program and natural languages jointly





# Denoising Autoencoding

#### Three noise functions

• Token masking, token deletion, token infilling [Lewis et al., 2020]

PLBART Encoder Input	PLBART Decoder Output
Is 0 the [MASK] Fibonacci [MASK] ? <en></en>	<en> Is 0 the first Fibonacci number ?</en>
<pre>public static main ( String args [ ] ) { date = Date ( ) ; System . out . ( String . format ( " Current Date : % tc " , ) ) ; } <java></java></pre>	<pre><java> public static void main ( String args [ ] ) {   Date date = new Date ( ); System . out . printf (   String . format ( " Current Date : % tc " , date ) ); }</java></pre>
def addThreeNumbers ( x , y , z ) : NEW_LINE INDENT return [MASK] <python></python>	<pre><python> def addThreeNumbers ( x , y , z ) : NEW_LINE INDENT return <math>x + y + z</math></python></pre>



# Pre-training Corpus

- Java/Python functions from Github
- Questions/answers from StackOverflow
- Up/down sample to balance the corpora

	Java	Python	NL
All Size	352 GB	224 GB	79 GB
All - Nb of tokens	36.4 B	28 B	6.7 B
All - Nb of documents	470 M	210 M	47 M



# PLBART on Code Translation

#### Train/Valid/Test: 10,300/500/1000 [Lu et al. 2021]

Methods	Java to C#			C# to Java		
Methous	BLEU	EM	CodeBLEU	BLEU	EM	CodeBLEU
Transformer	55.84	33.00	63.74	50.47	37.90	61.59
RoBERTa (code)	77.46	56.10	83.07	71.99	57.90	80.18
CodeBERT	79.92	59.00	85.10	72.14	58.80	79.41
GraphCodeBERT	80.58	59.40	-	72.64	58.80	-
PLBART	83.02	64.60	87.92	78.35	65.00	85.27



### Summary

- Study shows that PLBART learns program syntax, style, and logical flow
  - e.g., identifier naming convention, "if" block inside an "else" block is equivalent to "else if" block
- PLBART achieves state-of-the-art performance in a wide range of downstream tasks
  - Code summarization, code generation, code translation, program repair, clone detection, and vulnerability prediction



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# Summary of Findings

- Models carrying less word order information transfers better, specially to distant languages
- Incorporating universal language syntax into multilingual representations improve cross-lingual transfer
- Unlabeled data can be leveraged to learn representations to benefit cross-lingual transfer



### Future Works

# Role of language syntax in improving alignment of multilingual contextual word representations





### Future Works

Cross-lingual representation learning across domains

- In social media, users often use code-mixed language
- Develop ways for feature representations that smoothens the differences in the two languages



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[LREC, 2018] A Corpus to Learn Refer-to-as Relations for Nominals. Wasi Ahmad and Kai-Wei Chang.



# Thanks to Collaborators

- Kai-Wei Chang
- Nanyun Peng
- Hongning Wang
- Baishakhi Ray
- Yuan Tian
- Eduary Hovy
- Thomas Norton
- Eleazar Eskin
- Jingyi Jessica Li

- Yashar Mehdad
- Xiao Bai
- Soomin Lee
- Haoran Li
- Xuezhe Ma
- Dat Duong
- Zhisong Zhang
- Jianfeng Chi
- Tu Le

- Kuan-Hao Huang
- Saikat Chakraborty
- Md Rizwan Parvez
- Xueing Bai
- Chao Jiang
- Zhechao Huang
- Md Masudur Rahman

# Thank You! Questions?